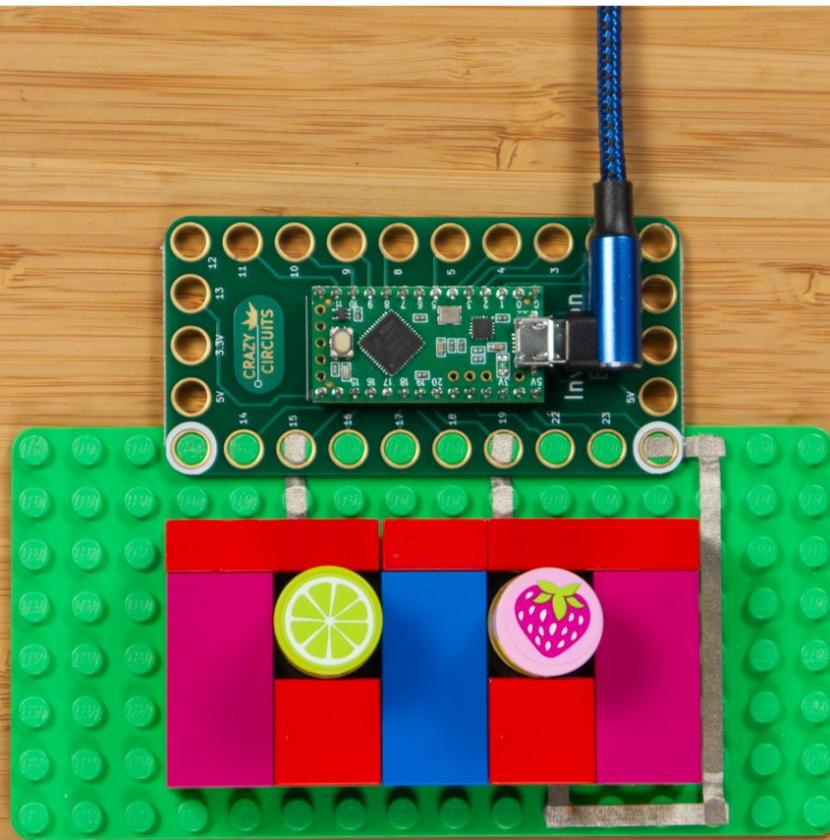




SlideControl

Build a controller to let your producer know it's time to do something.

Written By: Pete Prodoehl



INTRODUCTION

During our videostreaming workshops we needed a way for our on-camera person to let our video producer know when to change slides. This was a quick and simple solution to our problem using Crazy Circuits.



TOOLS:

- [Computer](#) (1)
- [Scissors](#) (1)



PARTS:

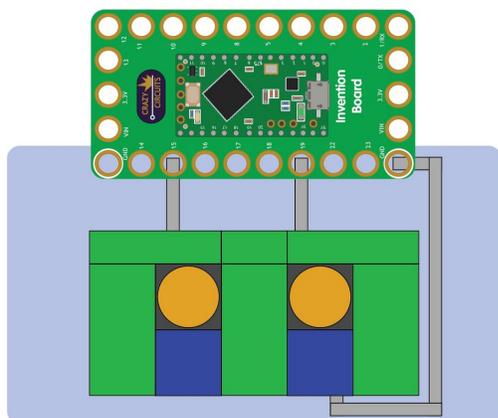
- [Crazy Circuits Invention Board](#) (1)
- [Crazy Circuits Jumbo Pushbutton Chip](#) (2)
- [Maker Tape](#) (1)
1/8"

Step 1 — What is this!?



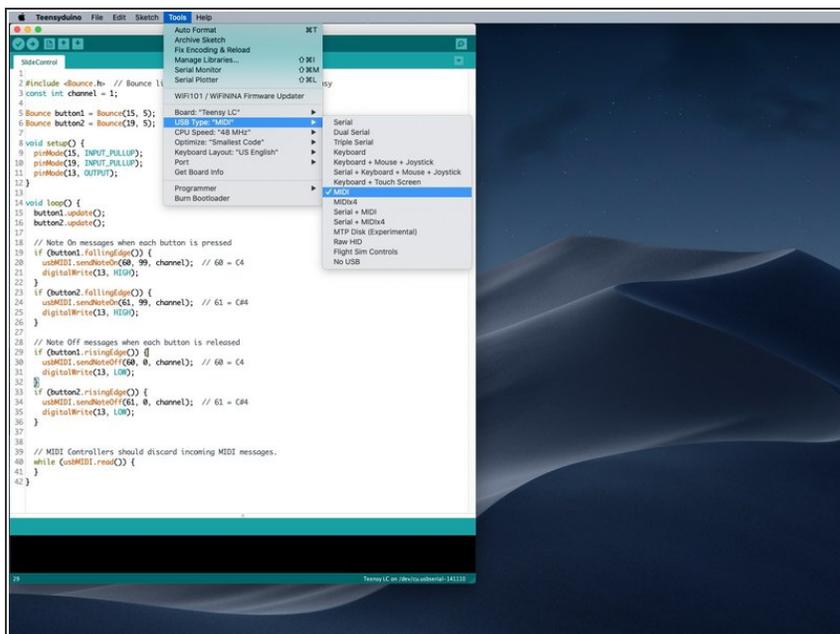
- We do a lot of video streaming for workshops, and our setup includes one person on camera and another person as the producer who runs the software, monitors the chat window, and does the camera switching and advances the slides.
- Our software can use the left/right arrow keys to change slides, but that only works when the software is the frontmost application. What we came up with was a way for the on camera person to let the producer know it's time to change the slide without saying "Next slide!" every minute.
- Our controller can send a MIDI signal to a custom application which catches the signal, displays a small window on the screen, and plays a sound the producer can hear in their headphones so they know when to change the slide.

Step 2 — Make the Controller



- The Crazy Circuits portion (a controller built with our Invention Board, LEGO, and Maker Tape) is covered in our [Meeting Controls](#) project.
- If you need to build the controller, start with that project (Steps 1 through 3) and once you've got your controller ready continue here to add the new code.

Step 3 — Program the Controller

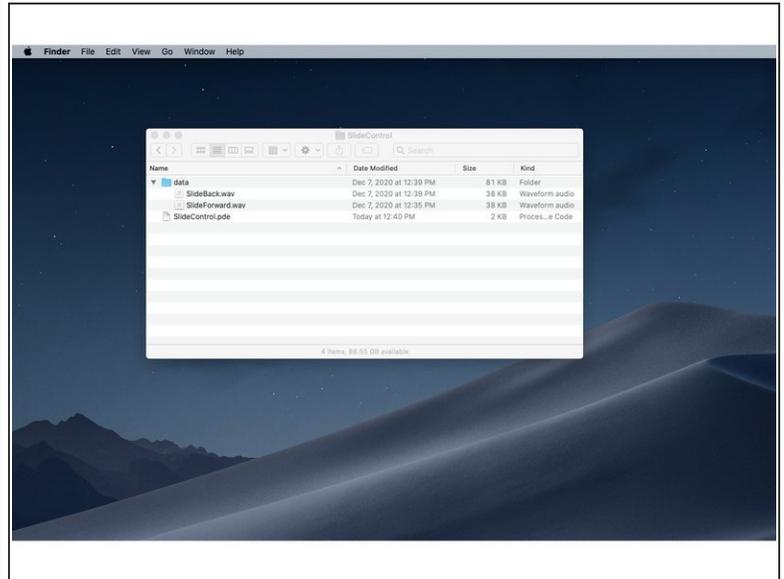
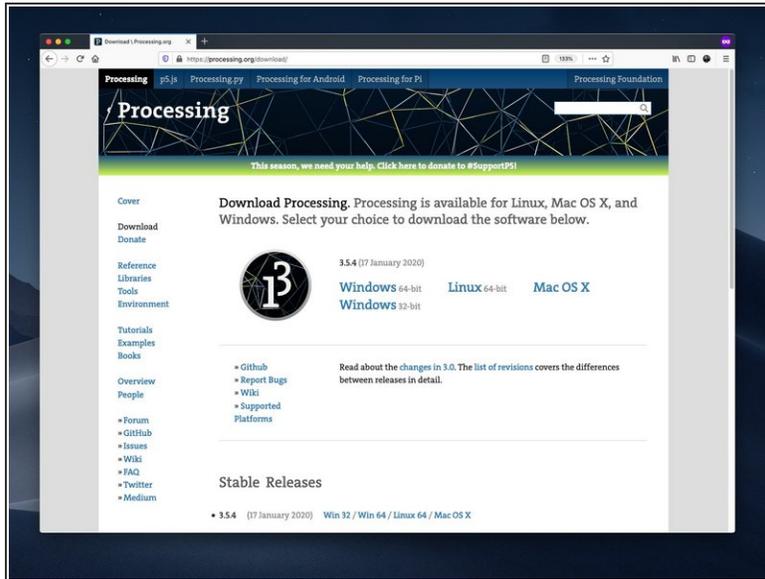


- We've got a GitHub repository called [SlideControl](#) with the Arduino code you'll need.

✦ Under the **Tools** menu for **USB Type** make sure you choose **MIDI**. We could use Serial but since the serial port can change depending on the computer, USB port used, or a USB hub, MIDI was an easy way to make it work on multiple computers.

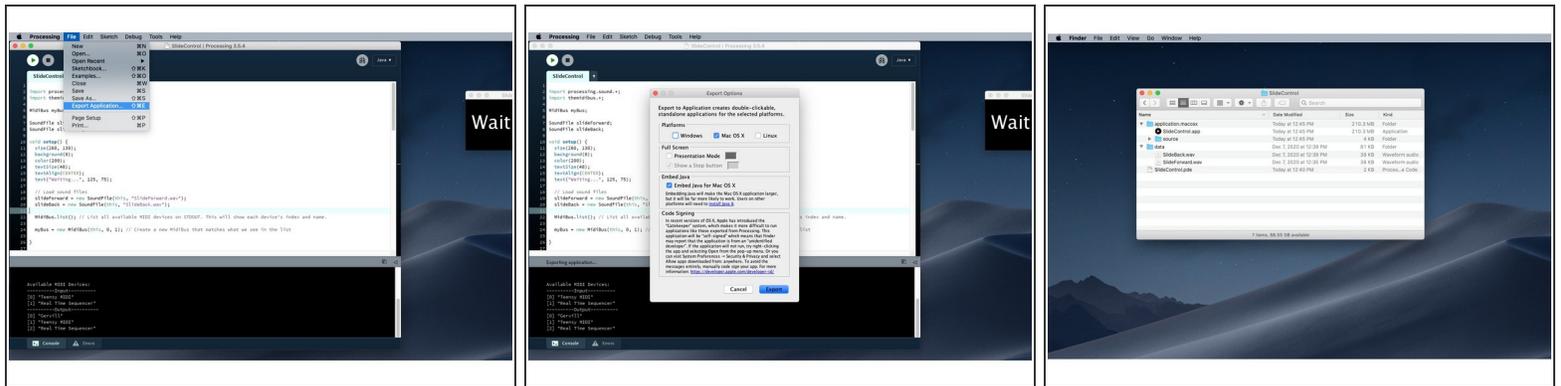
ⓘ MIDI stands for **Musical Instrument Digital Interface** and it's the magic that will allow our system to work without too much configuration needed.

Step 4 — Get Processing



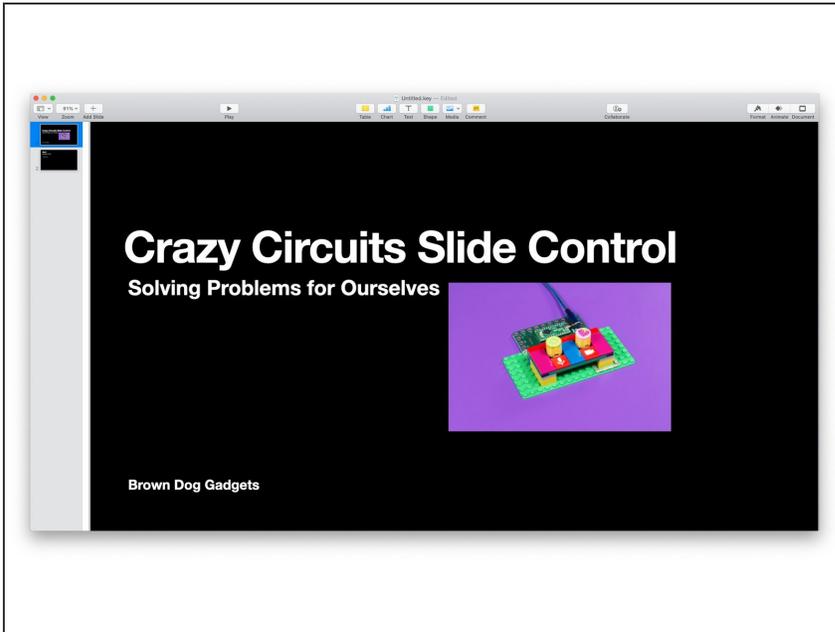
- You'll need Processing installed, as well as **theMidiBus** library. You can find Processing over at processing.org
- ① Processing is an application that allows you create "sketches" (which can then be exported as full applications) fairly easily. It's aimed at artists and students rather than software developers.
- The GitHub repository for [SlideControl](#) also contains the Processing sketch you'll need. Open that in Processing so we can test it out.

Step 6 — Export to Application



- Once your sketch runs properly you can export it as an application that will run on any computer even if Processing is not installed.
 - Under the **File** menu select **Export Application...**
 - The **Export Options** window will appear and you can choose the appropriate settings.
 - When the export is complete your sketch folder will have a new folder containing the newly created application.
- i** If you are using Windows or Linux the folder will be named appropriately.

Step 7 — Test it Out!



- Once you've got your controller built, and your application exported, you can test it all out!
- Plug in the controller, launch the application, and press a button.
- Remember, this does not **change the slides**, you need a person for that. What this does is allows one person to let another person know **when** to change the slides.
- As mentioned, this is a niche solution to a niche problem, but it worked well for our needs, so we wanted to share it.